## **Custom Recipe Template**

This template can be used when crafting custom items. You must have constant access to your crafting tools to make progress on the item. If you are creating a magic weapon, shield, or suit of armor, you must provide the non-magical equivalent item or enough ingredients to create it. This does not take up an Ingredient Slot.

**Labor Cost and Crafting Time**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **Apprentice** | **Journeyman** | **Expert** | **Master** | **Legend** |
| **Labor Cost (gp per Effect)** | 100 | 300 | 700 | 1,500 | 3,000 |
| **Base Crafting Time (hrs. per Effect)** | 50 | 75 | 100 | 125 | 150 |

**Desired Magic Effects**

|  |  |
| --- | --- |
| **Effect Name** | **Recipe** |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |

**Ingredients Being Used**

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Ingredient #1** | | **Ingredient #2** | | **Ingredient #3** | | **Ingredient #4** | | **Ingredient #5** | |
| Item: |  | Item: |  | Item: |  | Item: |  | Item: |  |
| Rarity: |  | Rarity: |  | Rarity: |  | Rarity: |  | Rarity: |  |
| Material: |  | Material: |  | Material: |  | Material: |  | Material: |  |
| Property: |  | Property: |  | Property: |  | Property: |  | Property: |  |

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Ingredient #6** | | **Ingredient #7** | | **Ingredient #8** | | **Ingredient #9** | | **Ingredient #10** | |
| Item: |  | Item: |  | Item: |  | Item: |  | Item: |  |
| Rarity: |  | Rarity: |  | Rarity: |  | Rarity: |  | Rarity: |  |
| Material: |  | Material: |  | Material: |  | Material: |  | Material: |  |
| Property: |  | Property: |  | Property: |  | Property: |  | Property: |  |